

The Soundcatcher

Sounddesign Libraries & SFX Packs

www.thesoundcatcher.com

mail@thesoundcatcher.com

Thanks to: Richard Waters <http://www.waterphone.com>

The Glas Smash Sessions

Bassins_Hit_With_Sledgehammer_Break_Debris_Interior.wav
Bucket_Color_Pour_Out_Wet_Stereo_01.wav
Bulb_Hit_Together_Implosion_Debris_On_Ground_Interior_01.wav
Bulb_Smash_Debris_Interior_03.wav
Footsteps_On_Glas_Debris_Fast_Interior_01.wav
Footsteps_On_Glas_Debris_Fast_Interior_02.wav
Footsteps_On_Glas_Debris_Interior_01.wav
Footsteps_On_Glas_Debris_Movement_Interior.wav
Footsteps_On_Massive_Glas_Debris_Interior.wav
Glas_Debris_Movement_Footsteps_Interior_01.wav
Glas_Debris_Movement_Interior_01.wav
Glas_Debris_Movement_Interior_02.wav
Glas_Debris_Movement_Interior_03.wav
Glas_Debris_Movement_Slices_01.wav
Glas_Debris_Movement_Slices_Drop_On_Floor_01.wav
Glas_Debris_Movement_Slices_Drop_On_Floor_02.wav
Glas_Hit_Smash_With_Glas_Debris_Interior.wav
Glas_Multiple_Slices_Drop_On_Floor_Debris_01.wav
Glas_Multiple_Windows_Hard_Impact_Breaking_Interior_01.wav
Glas_Multiple_Windows_Heavy_Impact_Interior_01.wav
Glas_Multiple_Windows_Heavy_Impact_Interior_02.wav
Glas_Single_Slice_Drop_On_Floor_Debris_Interior.wav
Glas_Slice_Drop_On_Floor_Bouncing_Debris_Interior.wav
Glas_Slices_Drob_On_Floor_Debris_Interior_01.wav
Glas_Slices_Drop_On_Floor_Interior.wav
Glas_Slices_Drop_On_Glas_Slices_Interior_01.wav
Glas_Smash_On_Glas_Movement_Pressure_Debris_01.wav
Glas_Window_Crackling_Crisp_Movement_Interior.wav
Glas_Window_Debris_Drop_Slices_On_Floor_Interior_01.wav
Glas_Window_Debris_Movement_01.wav
Glas_Window_Debris_Movement_Drop_Slices_On_Floor_Interior.wav
Glas_Window_Debris_Movement_Slices_Drop_On_Floor_01.wav
Glas_Window_Drop_Impact_Debris_Interior_01.wav
Glas_Window_Drop_Medium_Impact_Breaking_Debris_Interior_01.wav
Glas_Window_Drop_Slices_On_Floor_01.wav
Glas_Window_Frame_Drop_Debris_Breaking_01.wav
Glas_Window_Hard_Impact_Breaking_Debris_Interior_01.wav
Glas_Window_Hard_Impact_Crisp_With_Frame_Wood_01.wav
Glas_Window_Hard_Impact_Debris_01.wav
Glas_Window_Medium_Impact_Debris_01.wav
Glas_Window_Medium_Impact_Debris_Interior_01.wav
Glas_Window_Multiple_Hard_Impact_Debris_Movement_Smash_Interior_01.wav
Glas_Window_Slices_Drop_Impact_Interior_01.wav

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Glas_Window_Slices_Hard_Drop_Impact_Debris_Movement_Interior_02.wav
Glas_Window_Slices_Hard_Drop_Impact_Debris_Movement.wav
Glas_Window_Slices_Movement_Debris_Interior_01.wav
Glas_Window_Drop_Slices_Movement_Interior_02.wav
Glas_Wood_Impact_Debris_Interior_01.wav
Light_Bulb_Smash_Debris_Interior_01.wav
Light_Bulb_Smash_Debris_Rolling_Implosion_Interior_02.wav
Plastic_Tube_Handling_Rattling_Drop_On_Floor.wav
Sledgehammer_Drop_On_Glas_Debris_On_Soft_Floor_.wav
Tiles_Debris_Movement_Drop_Slices_On_Ground_Interior_01.wav
Tiles_Drop_Against_Tiles_Drop_On_Ground_Debris_Interior_01.wav
Tiles_Drop_Against_Tiles_Drop_On_Ground_Debris_Movement_Slices_Interior_02.wav
Tiles_Drop_On_Tiles_On_Ground_Interior_01.wav
Tiles_Drop_On_Tiles_On_Ground_Interior_02.wav
Tiles_Drop_On_Tiles_On_Ground_Interior_03.wav
Tiles_Drop_On_Tiles_On_Ground_Interior_04.wav
Tiles_Movement_Debris_Smash_On_Ground_Interior.wav
Trodden_Glas_Debris_Movement_Interior.wav
Window_Frame_Hit_With_Sledgehammer_Movement_Debris_Wood_Break.wav